REFACTORING OF SOFTWARE ARCHITECTURAL DESIGN FOR PERFORMANCE OPTIMIZATION

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Refactoring of Software Architectural Design for Performance Optimization

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R. AROUL CANESSANE

ABSTRACT

Many advanced systems are created through many inventions and new technologies which make a major impact on the mankind. The development and structure of complex systems are focused on the field of systems engineering, which plays a major role on these inventions and technologies in the field of Information Technology.

Understanding the fulfillment of the requirements is the fundamental idea of software development process for surviving among the end users else we have to face some critical consequences, such as failure. Reworking on the same product is much expensive i.e., after completion of the product. We cannot give completeness for those products rather than it can provide only sufficiency, where the life time of the software product will automatically reduce.

The increase in terms of size, logical distribution and complexity of interaction within the software systems out phases the growing importance of early performance assessment. Predictions and Evolution of quality of software at the early stage of developing the software will improvise the quality of the software and increase the life time of the product.

Analyzing the quality attributes at the stage of design phase of the software product will reduce the risks both functional and non functional aspects that will arise after the completion of the product. In order to overcome the problems that is attached to the software development, can be rectified using the performance engineering, a field that proposes methods and tools, which is an emerging trend.

Many applications detect flaws at the design phase for software security, verification and validations, which can be rectified at the early stages to get a effective end product. Many approaches have effectively solved the difficult task of transforming software models into performance models. The research issue is proposed a performance model which has a feedback mechanism for refactoring the software design for yielding to an effective software product.

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